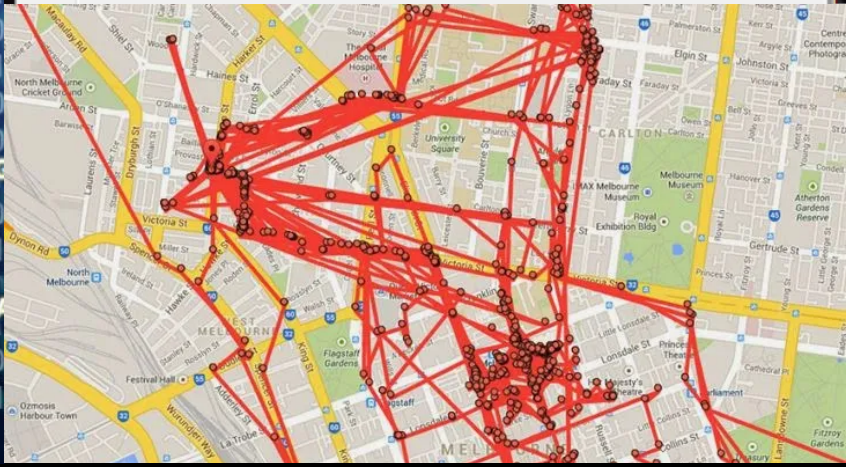
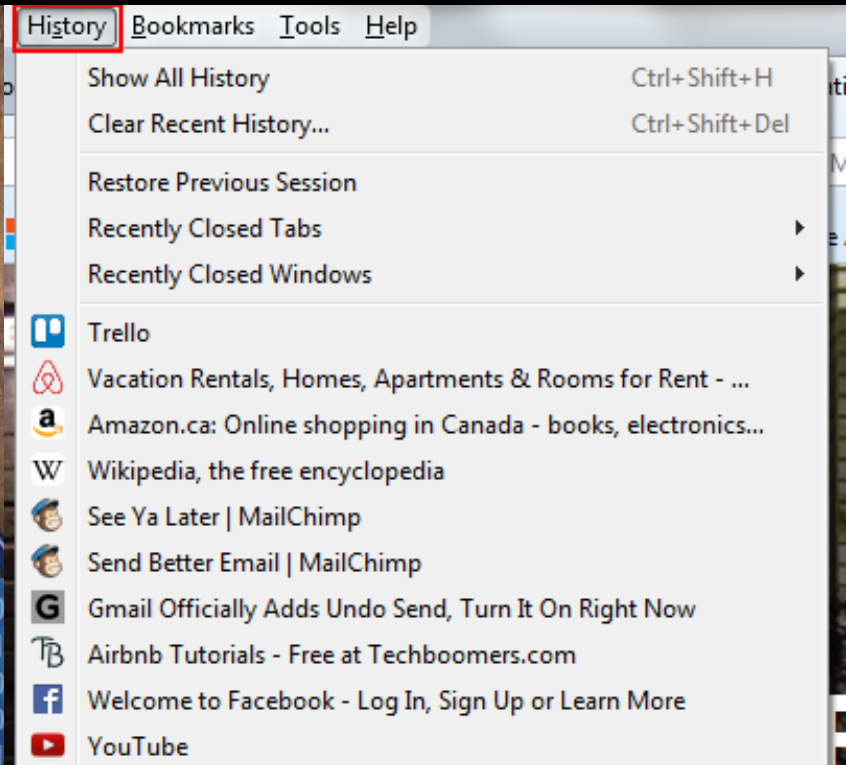


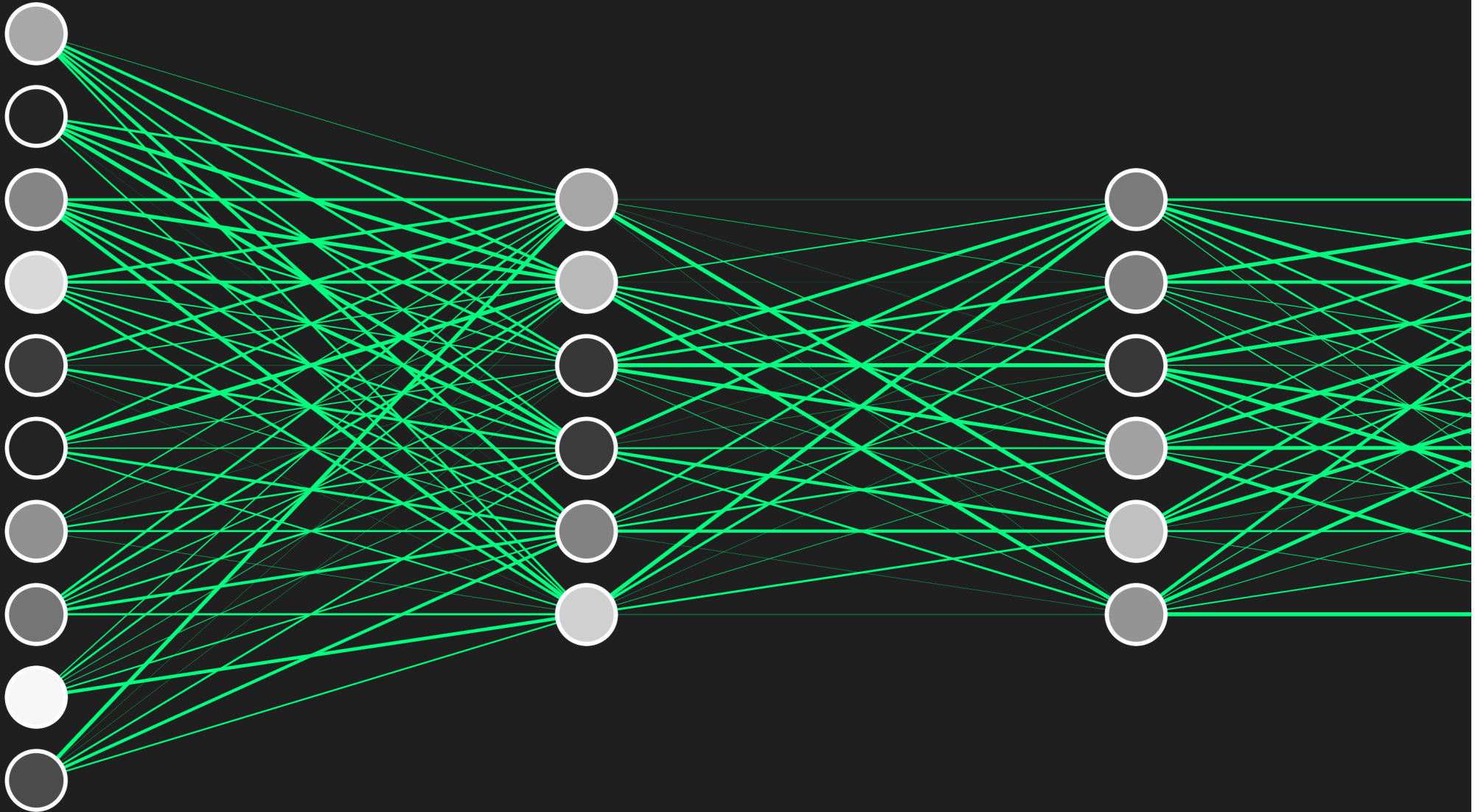
Privacy, Robustness, and Statistics in High Dimensions

Samuel B. Hopkins, MIT

TTI Chicago, 2024



How can we utilize data for science, industry, medicine,...



...without violating individual privacy?

DANGER!

RISK OF PRIVACY HARM



Differential Privacy (DP)

A is ε -DP if for every pair of inputs X, X' differing on one individual, and every output o ,

$$\Pr(A(X) = o) \leq e^\varepsilon \cdot \Pr(A(X') = o) .$$

Differential Privacy (DP)

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$$\Pr(A(X) = o) \leq e^\epsilon \cdot \Pr(A(X') = o) .$$

For most private statistics: one individual = one sample

Differential Privacy (DP)

Consequence: Hypothesis tests to distinguish $A(X)$, $A(X')$ have:

$$\textit{Type I error} + \textit{Type II error} \geq 1 - O(\varepsilon).$$

Approximate Differential Privacy

A is (ϵ, δ) -DP if for every pair of inputs X, X' differing on one individual, and every event E ,

$$\Pr(A(X) \in E) \leq e^\epsilon \cdot \Pr(A(X') \in E) + \delta.$$

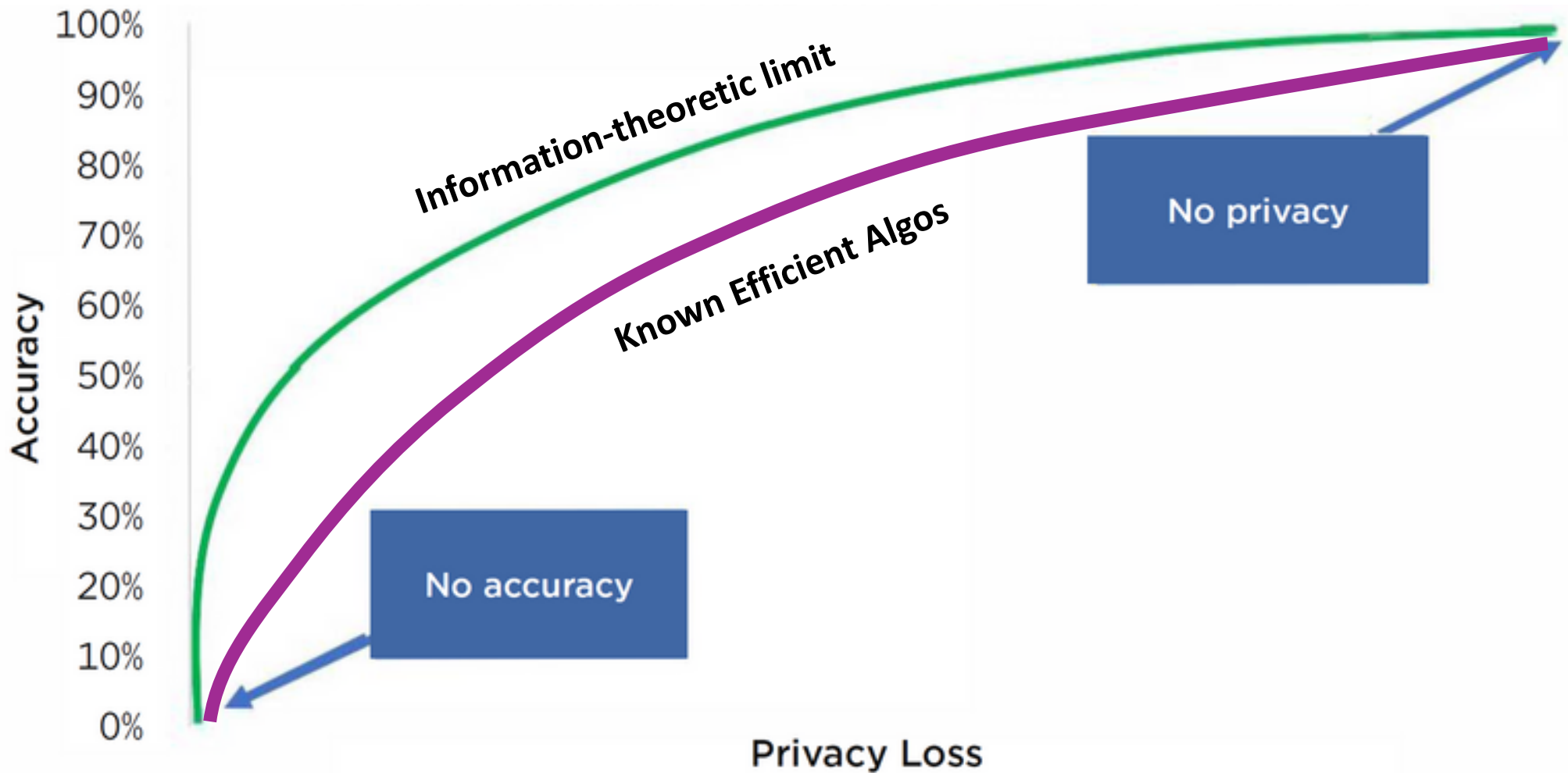
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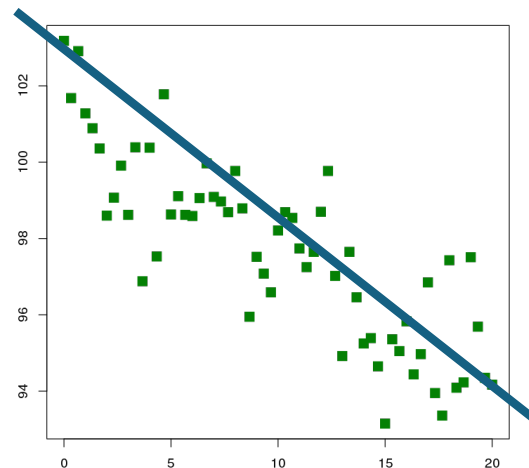
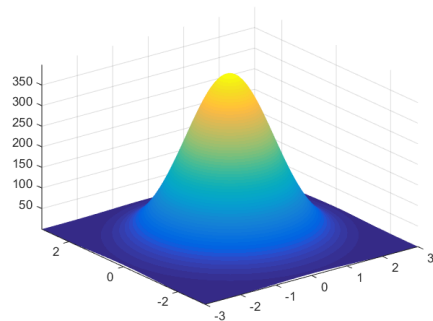
Other variants: concentrated DP, Renyi DP,...

Privacy-Accuracy Tradeoff



Lots of recent progress!

- Estimate mean of bounded covariance distribution
- Learn a Gaussian
- Linear regression with/without condition-number dependence
- Learn a mixture of Gaussians
- Stochastic block model
- Graphon estimation
- ...



What changed?

1. Different perspective: worst-case privacy, **average-case accuracy**.

Example: privately release average of X_1, \dots, X_n vs privately estimate the mean

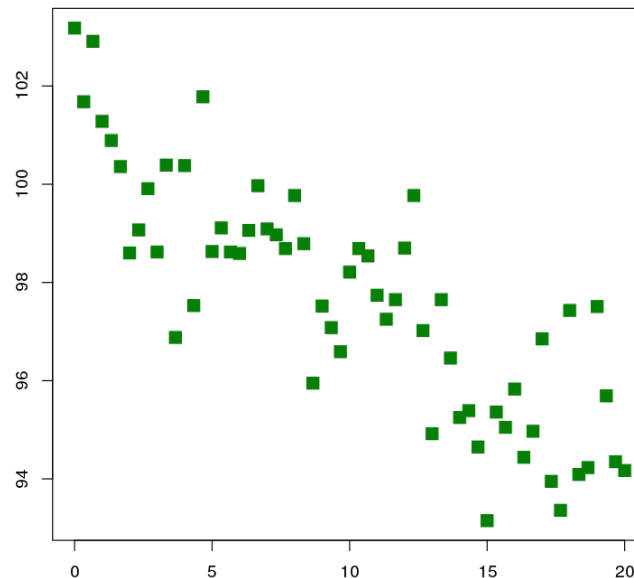
2. Renaissance in algorithmic robust statistics

Example 1: Mean Estimation, Bounded Covariance

Mean Estimation (Bdd Covariance)

Given: n iid samples X_1, \dots, X_n from d -dimensional distribution D with $Cov(D) \preceq I$

Goal: Find $\hat{\mu} \in \mathbb{R}^d$ such that $\|\hat{\mu} - \mu(D)\| \leq \alpha$



Mean Estimation (Bdd Covariance)

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Goal: Find $\hat{\mu} \in \mathbb{R}^d$ such that $\|\hat{\mu} - \mu(D)\| \leq \alpha$

“Differ on one individual”: replace X_i with X'_i for a single $i \in [n]$

Mean Estimation (Bdd Covariance)

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Goal: Find $\hat{\mu} \in \mathbb{R}^d$ such that $\|\hat{\mu} - \mu(D)\| \leq \alpha$

Empirical mean: $n \asymp \frac{d}{\alpha^2}$, not private

Optimal tradeoff: $n \asymp \frac{d}{\epsilon \alpha^2}$

Mean Estimation (Bdd Covariance)

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Goal: Find $\hat{\mu} \in \mathbb{R}^d$ such that $\|\hat{\mu} - \mu(D)\| \leq \alpha$

Technical aside: for pure DP

Need assumption: $\|\mu\| \leq R$, known in advance

Naïve algos (“just add noise”): $n \gg \text{poly}(R, d, 1/\varepsilon)$

Smarter algos: $n \gg \frac{d \log(R)}{\varepsilon} + \frac{d}{\varepsilon \alpha^2}$

Mean Estimation (Bdd Covariance)

Given: n iid samples X_1, \dots, X_n from d -dimensional distribution D with $\text{Cov}(D) \preceq I$

Goal: Find $\hat{\mu} \in \mathbb{R}^d$ such that $\|\hat{\mu} - \mu(D)\| \leq \alpha$

Technical aside: for approx. DP

~~Need assumption: $\|\mu\| \leq R$, known in advance~~

Instead: $n \gg \frac{\log 1/\delta}{\varepsilon}$

Given: n iid samples X_1, \dots, X_n from d -dimensional distribution D with $Cov(D) \preceq I$

Goal: Find $\hat{\mu} \in \mathbb{R}^d$ such that $\|\hat{\mu} - \mu(D)\| \leq \alpha$

Estimator	Samples*	Priv.?	Poly-Time?	Reference
Empirical mean	d/α^2	none		Folklore
Tournament	$d/\varepsilon\alpha^2$	pure		[KSU20]
Smart clip+noise	$d^{1.5}/\varepsilon\alpha^2$	pure		[KLSU19, KSU20]
Smart clip+noise	$\frac{d\sqrt{\log \frac{1}{\delta}}}{\varepsilon\alpha^2}$	appx.		[KLSU19, KSU20]
SoS Exp. Mech.	$d/\varepsilon\alpha^2$	pure		[HKM22]

 **Relies on poly-time robust mean estimator**

*ignoring $\log d$, $\log 1/\alpha$ factors, $\log R$ -dependence

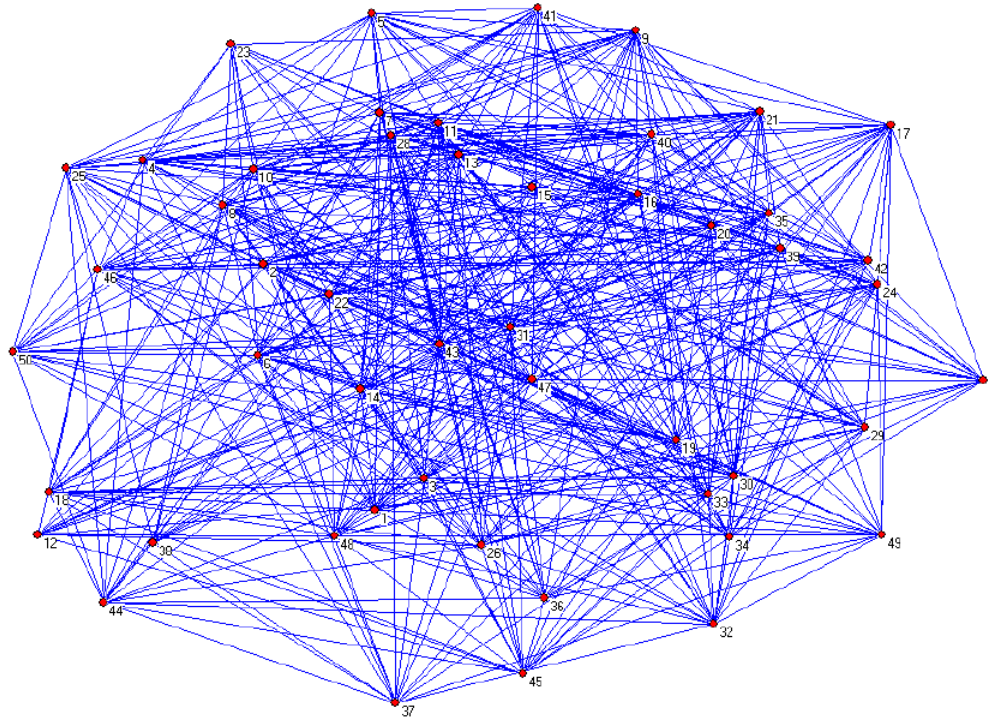
Example 2: Node-Private Graph Parameter Estimation

Graph Density Estimation

Given: Sample $G \sim G(n, p)$

Goal: Find \hat{p} such that $|\hat{p} - p| \leq \alpha$

“Node privacy”: G, G' differ on one *vertex*



Given: Sample $G \sim G(n, p)$

Goal: Find \hat{p} such that $|\hat{p} - p| \leq \alpha$

“Node privacy”: G, G' differ on one *vertex*

Estimator	α^*	Priv.?	Poly-Time?	Reference
Edge count	$\frac{\sqrt{p}}{n}$			Folklore
Lipschitz Ext.	$\frac{\sqrt{p}}{n} + \frac{\sqrt{p}}{\epsilon n^{1.5}}$			[BCSZ19]
Laplace noise	$\frac{\sqrt{p}}{\epsilon n}$			(folklore)
Smooth sensitivity	$\frac{\sqrt{p}}{n} + \frac{\sqrt{p}}{\epsilon n^{1.5}} + \frac{1}{\epsilon^2 n^2}$			[SU19]
SoS Exp. Mech.	$\frac{\sqrt{p}}{n} + \frac{\sqrt{p}}{\epsilon n^{1.5}}$			[CDHS24]

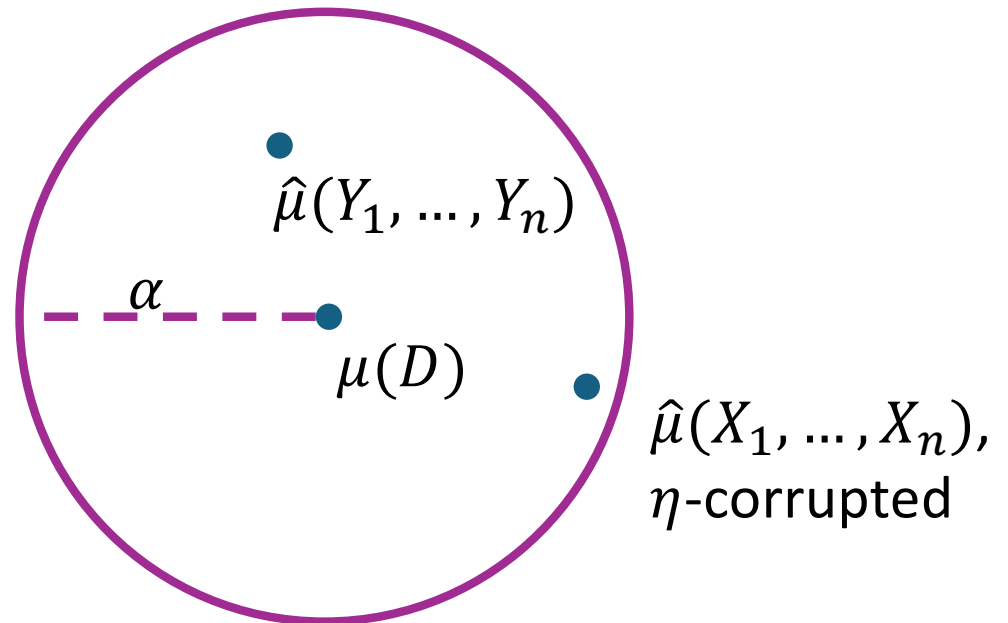
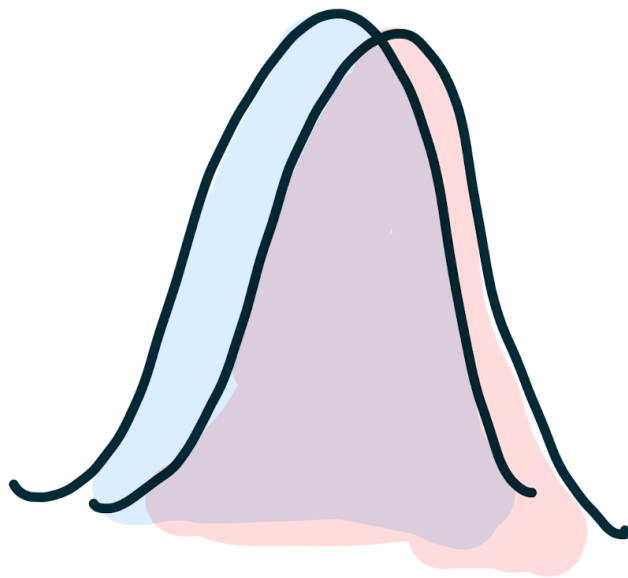
*ignoring logs

[AJKSZ22]

Robustness vs Privacy: Bird's Eye View

Robustness vs Privacy: Intuitions

- Different measures of *stability* when some inputs change



Robustness vs Privacy: History

STOC 2009:

Differential Privacy and Robust Statistics

Cynthia Dwork
Microsoft Research

Jing Lei*
Department of Statistics

ABSTRACT

We show by means of several examples that robust statistical estimators present an excellent starting point for differentially private estimators. Our algorithms use a new paradigm for differentially private mechanisms, which we

[S11, AD20, AMSSV20, LKO22, SV22, KMV22,...]



Yet, as of 2021, knew (nearly) optimal **robustness**-accuracy tradeoffs, in poly time, for

- Mean estimation
- Sparse mean estimation
- Learning Gaussian
- Linear regression
- Graph density estimation
- (many others)

And NOT optimal **privacy**-accuracy tradeoffs!

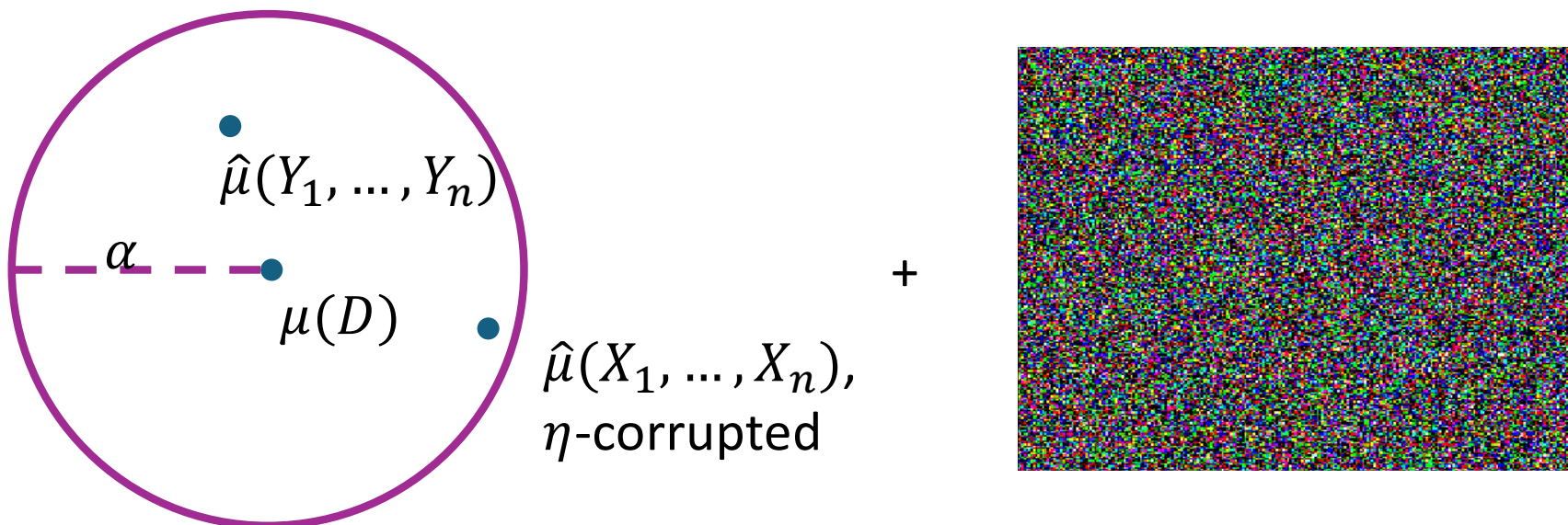
New in 2020s: a robustness-privacy bridge which can support “modern”
robust statistics techniques



Robustness to Privacy

Two classes of techniques to leverage robust estimators

- Stability + noise
 - Typically not pure DP (good and bad...stay tuned)
 - [LWKO21, KMV22, CCEIST23, BHS23, BHHKLOPS24 LJWO24,...]



Robustness to Privacy

Two classes of techniques to leverage robust estimators

- Stability + noise (Gavin's talk)
 - Typically not pure DP (good and bad...stay tuned)
 - [LWKO21, KMV22, CCEIST23, BHS23, BHKLOPS24 LJWO24,...]
 - Can produce (pretty) fast algorithms

Important difference from robustness: stable function $f: \text{datasets} \rightarrow \text{outputs}$ must satisfy bound on $\|f(X) - f(X')\|$ for **all** neighboring X, X'

Robustness to Privacy

Two classes of techniques to leverage robust estimators

- Stability + noise (Gavin's talk)
 - Typically not pure DP (good and bad...stay tuned)
 - [LWKO21, KMV22, CCEIST23, BHS23, BHHKLOPS24 LJWO24,...]
 - Can produce (pretty) fast algorithms
- Exponential mechanism, inverse sensitivity (Lydia and Mahbod's talks) [HT10, AD22, AUZ23, HKM22, HKMN23]
 - Algorithms often both private and robust
 - So far, only very slow (poly time) algorithms

Privacy to Robustness

Some private algorithms are robust **merely by virtue of their (very) strong privacy guarantees.**

(Many are not.)

Reasons to care:

- Avenue for robust algorithms (questionable...)
- Lens on how techniques should translate
- Transfer (computational) lower bounds
- Don't worry about robust **and** private algorithm design

Group Privacy and Robustness

Simple observation on group privacy

Suppose $M : \text{datasets} \rightarrow \text{outputs}$ satisfies (ϵ, δ) -DP and for an input X has:

$$\Pr_{\text{internal coins of } M} (M(X) \text{ is "good"}) \geq 1 - \beta$$

Then for every $X' \sim_{\eta n} X$,

$$\Pr_{\text{internal coins of } M} (M(X) \text{ is "good"}) \geq 1 - e^{\epsilon \eta n} (\beta + \eta n \delta)$$

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So, can take η as large as $\min \left(\frac{\log \frac{1}{\beta}}{\epsilon n}, \frac{\log \frac{1}{\delta}}{\epsilon n} \right)$

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What does it say for mean estimation?

Private mean estimation sample complexity (optimal):

$$n = \frac{d + \log\frac{1}{\beta}}{\varepsilon\alpha^2} + \frac{\log\frac{1}{\delta}}{\varepsilon}$$

→ can take $\log 1/\beta$ as large as $\varepsilon\alpha^2 n$

→ η as large as α^2

→ $\alpha = \sqrt{\eta}$

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→ $\alpha = \sqrt{\eta}$

Any sample-optimal private algorithm is robust!

So, can take η as large as $\min\left(\frac{\log\frac{1}{\beta}}{\varepsilon n}, \frac{\log\frac{1}{\delta}}{\varepsilon n}\right)$

What does it say for **Gaussian** mean estimation?

Private Gaussian mean estimation sample complexity (optimal):

$$n = \frac{d}{\alpha^2} + \frac{d + \log\frac{1}{\beta}}{\varepsilon\alpha} + \frac{\log\frac{1}{\delta}}{\varepsilon}$$

→ can take $\log 1/\beta$ as large as $\varepsilon\alpha n$

→ η as large as α

So, can take η as large as $\min\left(\frac{\log\frac{1}{\beta}}{\varepsilon n}, \frac{\log\frac{1}{\delta}}{\varepsilon n}\right)$

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→ η as large as α

Implies info-comp gap for private mean estimation [DKS17]

So, can take η as large as $\min\left(\frac{\log\frac{1}{\beta}}{\varepsilon n}, \frac{\log\frac{1}{\delta}}{\varepsilon n}\right)$

What does it say for clip+noise private mean estimation?

Old(er), approx.-DP mean estimator (clip+noise)
(informal)

$$n \geq \frac{d \log 1/\beta}{\varepsilon \alpha^2}$$

→ rearranges to $\frac{\log\frac{1}{\beta}}{\varepsilon n} \leq \frac{\alpha^2}{d}$

The Curious Tale of Covariance-Aware Mean Estimation

Covariance-Aware Mean Estimation (Gaussian case)

Samples $X_1, \dots, X_n \sim N(\mu, \Sigma)$.

Goal: find $\hat{\mu}$ s.t. $\left\| \Sigma^{-\frac{1}{2}}(\hat{\mu} - \mu) \right\| \leq \alpha$

Empirical mean satisfies with d/α^2 samples

Private/robust?

Covariance-Aware Mean Estimation (Gaussian case)

Samples $X_1, \dots, X_n \sim N(\mu, \Sigma)$.

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Empirical mean satisfies with d/α^2 samples

estimate covariance (robustly/privately), then affine transform:

→ $n \geq d^2$ samples to do robustly + poly time,

→ $n \geq d^{1.5}$ samples to do privately

SQ lower bound: $n \geq \Omega(d^2)$ samples needed for robustness [DHPT]

Samples $X_1, \dots, X_n \sim N(\mu, \Sigma)$.

Goal: find $\hat{\mu}$ s.t. $\left\| \Sigma^{-\frac{1}{2}}(\hat{\mu} - \mu) \right\| \leq \alpha$

[BGSUZ]: $n \geq \frac{d}{\alpha^2} + \frac{d}{\varepsilon\alpha} + \frac{\log \frac{1}{\delta}}{\varepsilon}$, exponential time

[BHS,DHK]: $n \geq \frac{d}{\alpha^2} + \frac{d\sqrt{\log \frac{1}{\delta}}}{\varepsilon\alpha} + \frac{d \log \frac{1}{\delta}}{\varepsilon}$, polynomial time

Samples $X_1, \dots, X_n \sim N(\mu, \Sigma)$.

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Allows for samples-robustness tradeoff ηd^2

What's Next?

- DP is used in practice – are new algorithmic ideas helpful?
- Fast (“practical”) algorithms with pure-DP guarantees
 - Generic technique to stabilize filters?
- Pure-DP algorithms for non-convex parameter spaces
 - Sparse mean estimation?